

Instructional Design

- **Instructional Multimedia Modules** (2003-06: *ASK Learning*)
 - Instructional Designer/Project Manager for Flash/HTML-based instructional modules for large corporate clientele (e.g. Cisco).
 - Created a highly successful series of modules: designed look and feel, oversaw design of skin/intro movies, wrote/edited content from multiple instructional designers, managed production.
 - Managed multi-country development teams in fast-paced, deadline-driven environment.
 - Modules included: technical procedures, how-to guides for web-based information management software, guides on successful business practices, and overviews of complex business concepts.
- **Training Manual** (2003: *Conservatory of Flowers*)
Organized, designed and wrote a docent training manual for the opening of the Conservatory of Flowers in Golden Gate Park, S.F.
- **Evolution Simulation** (2003: *SFSU Field Study*)
Created a web-based game (in Flash) for 6th – 8th grade designed to further students' understanding of the theory of evolution by simulating a population of wildflowers. Students manipulate the environment and watch the population evolve.
- **Web Site Design** (2003: *GSH Institute*)
Designed and built a 30-page web site for an international non-profit holistic healing institute. Synthesized the work of three subject-matter experts to create a site with clear site organization and strong graphics designed for disparate audiences.
- **Web Site Design** (2003: *SFSU: Women's Choice Clinic*)
Designed and built a site for a local, non-profit women's reproductive health clinic which provides clear, concise and interactive information for women dealing with emotionally charged issues. (team class project)
- **Instructional Videos** (2001-02: *SFSU*)
Storyboarded, filmed and edited two instructional videos: Creek Restoration (3 min); Labyrinth Facilitation (10 min).
- **Technical Manual / Drafting Standards** (1997-01: *Pattillo & Garrett Assoc.*)
Devised centralized CAD drafting standards for Landscape Architecture firm. Created 100+ pp. of technical documentation on CAD standards, office software and procedures.
- **UCGIS Brochure** (1996: *AEGIS*)
Designed, edited and printed a full color, 12-page brochure used by a national Geographic Information Systems (GIS) research organization to lobby Congress.

Teaching / Training

- **Computer Teacher / Technology Coordinator** (2007-10: *Hillcrest School*)
Taught computer literacy to 4th – 8th grade. Designed school curriculum including multimedia, graphics, web design, podcasting, basic software skills (e.g. MS Office), keyboarding, and Internet etiquette/safety. In addition, co-authored technology plan, maintained and upgraded PC computer lab, and served as technology resource for teaching staff.
- **Teacher Technology Workshops** (2007: *Glenview Elementary School*)
Designed and delivered technology training workshops for elementary school teachers on subjects ranging from class website design to digital storytelling and Web 2.0.
- **Trainer** (1997-01: *Pattillo & Garret Associates*)
Trained designers & office staff in the use of CAD, graphic design software, Windows OS, Internet/FTP, and financial spreadsheets.
- **Graduate Seminar, Computers & Design** (1996: *Univ. of CA, Berkeley, Dept. of Landscape Architecture*)
Taught Computer Aided Design, graphic design, and operating systems orientation.
- **Biology Teacher / Conservation Educator** (1989-92: *Peace Corps & WWF, Central African Republic*)
Taught Biology and did community outreach in 2 remote villages in Africa. Created interesting, culturally relevant lessons (incorporating local ecological, health and agricultural issues) with limited resources in a foreign educational system, culture and language, that impacted the lives of my students.

Employment History

2007 - 2010	Computer Teacher / Technology Coordinator – Hillcrest School, Oakland, CA
2007	Teacher Technology Trainer – Glenview Elementary, Oakland, CA
2003 - 2006	Instructional Designer / Project Manager - ASK Learning, SF, CA
2001 - 2003	Contractor (Instructional Design, Web Authoring)
1997 - 2001	CAD Systems Architect / Landscape Designer / Trainer Pattillo & Garrett Associates, Oakland, CA
1996	Technology Lecturer - University of CA, Berkeley, Landscape Architecture Dept.
1995 - 1996	Graphic Designer - AEGIS, Berkeley, CA
1989 - 1992	Biology Teacher & Conservation Educator Peace Corps & World Wildlife Fund, Central African Republic

Education

2006	Class: Integrating Technology into the Classroom (SFSU)
2001 - 2003	San Francisco State University , Dept. of Instructional Technologies (ITEC) MA: 2003. 4.0 GPA
1992 - 1995	University of California at Berkeley Master of Landscape Architecture: 1995. 3.8 GPA University Fellowships & Scholarships, 1992-94
1984 - 1988	University of King's College , Halifax, Nova Scotia, Canada B.A. in Biology, Philosophy, and Classics: 1988. Graduated First Class Honors

Software

Web Design:	DreamWeaver, Flash, HTML
Graphic Design:	Photoshop, ImageReady, Illustrator, FreeHand, InDesign
Video:	iMovie, Premiere, MovieMaker
CAD:	AutoCAD, MicroStation
Misc:	Word, Excel, PowerPoint, Web 2.0